A geometric preconditioner for indirect optimal control method and application to hybrid electric vehicle.

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Introduction

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Cycle

We consider a Hybrid Electric Vehicle (HEV) on a predefined cycle, i.e. speed and slope trajectories are prescribed.

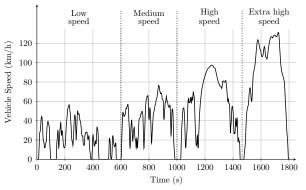


Figure: Worldwide harmonized Light vehicles Test Cycle (WLTC).

Requested wheels torque $T_{qW}(t)$ and rotation speed $N_W(t)$ are obtained with the information of our vehicle (mass, wheel diameter, aerodynamic coefficient...).

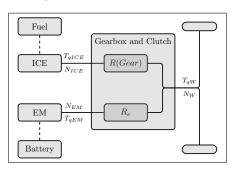
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Static model of HEV

Inputs of our static model:

Name	Description	Unit			
Cost					
m _{Fuel}	Fuel consumption	g			
State					
SOC	Battery state of charge				
Commands					
Gear	Gearbox selector				
T_{qICE}	ICE torque	N.m			
External inputs					
T_{qW}	Wheels torque	N.m			
T_{qW} N_W	Wheels rotation speed	RPM			

Figure: Schema of the HEV.



Outputs: \dot{m}_{Fuel} and \dot{SOC} , where stands for $\frac{\mathrm{d}}{\mathrm{d}t}$.

HEV torque split and gear shift problem

The HEV torque split and gear shift problem can be formulated as a classical Lagrange optimal control problem

$$(\text{OCP}) \begin{cases} V(x_0, x_T) = \min_{x, u} \int_{t_0}^{t_f} f^0(t, x(t), u(t)) \, \mathrm{d}t, \\ \text{s.t. } \dot{x}(t) = f(t, x(t), u(t)), & t \in [t_0, t_f] \text{ a.e.,} \\ u(t) \in \mathrm{U}(t), & t \in [t_0, t_f], \\ x(t_0) = x_0, & x(t_f) = x_T, \end{cases}$$

where:

- $x \in AC([t_0, t_f], \mathbb{R})$ corresponds to the *SOC*,
- $u \in L^{\infty}([t_0, t_f], \mathbb{R}^2)$ corresponds to the pair $(T_{alCE}, Gear)$,
- functions f^0 and f are C^1 w.r.t. x and u,
- $U(t) \subset \mathbb{R}^2$ is a nonempty closed set for every $t \in [t_0, t_f]$, with regularity assumptions.¹

¹(cf. [Cesari, 1983, Chapter 4.2, Remark 5] for more information)

Assumptions from previous work

Motivated by [Cots et al., 2023a],

- we only consider the first 100s of the cycle ($[t_0, t_f] = [0, 100]$),
- we have constructed a database $\mathbb D$ of the value function V evaluations by an efficient method²,
- we have trained a neural network C on $\mathbb D$ to approximate V.

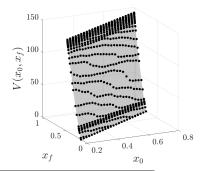


Figure: The points correspond to \mathbb{D} and the surface to the trained neural network C.

²cf. [Cots et al., 2023b] for more information

Augmented system

We propose to consider the augmented formulation of (OCP)

(AOCP)
$$\begin{cases} \min_{\hat{x},u} x^{0}(t_{f}) \\ \text{s.t. } \dot{\hat{x}}(t) = \hat{f}(t,\hat{x}(t),u(t)) & t \in [t_{0},t_{f}] \text{ a.e.,} \\ u(t) \in U(t) & t \in [t_{0},t_{f}], \\ \hat{x}(t_{0}) = \hat{x}_{0}, \quad x(t_{f}) = x_{f}, \end{cases}$$

where $\hat{f} \colon \mathbb{R} imes \mathbb{R}^2 imes \mathbb{R}^2 o \mathbb{R}^2$ is the augmented system

$$\hat{f}(t,\hat{x},u) = \left(f^{0}(t,x,u), f(t,x,u)\right)$$

and where $\hat{x} = (x^0, x)$ corresponds to the cost-state pair, with $\hat{x}_0 = (0, x_0)$.

Pontryagin's Maximum Principle

If (\hat{x}, u) is solution of (AOCP), there exists a non trivial augmented costate $\hat{p} = (p^0, p) \in \mathrm{AC}([t_0, t_f], \mathbb{R}^2) \neq 0$ with $p^0 \leq 0$ such that the Hamilton's dynamic is satisfied for almost every $t \in [t_0, t_f]$

$$\begin{cases} \dot{\hat{x}}(t) = \nabla_{\hat{\rho}} h(t, \hat{x}(t), \hat{\rho}(t), u(t)), \\ \dot{\hat{p}}(t) = -\nabla_{\hat{x}} h(t, \hat{x}(t), \hat{\rho}(t), u(t)), \end{cases}$$
(1)

as well as the maximization condition for almost every $t \in [t_0, t_f]$

$$h(t,\hat{x}(t),\hat{p}(t),u(t)) = \max_{w \in U(t)} h(t,\hat{x}(t),\hat{p}(t),w), \qquad (2)$$

where $h(t,\hat{x},\hat{p},u)=\left(\hat{p}\,\big|\,\hat{f}(t,\hat{x},u)\right)$ is the <u>pseudo-Hamiltonian</u> of the augmented system.

Notations

For the following presentation, we denote

$$\hat{x} = (x^0, x)$$
 and $\hat{p} = (p^0, p)$.

Moreover, we denote

$$\hat{z} = (\hat{x}, \hat{p})$$
 and $z = (x, p)$.

These notations can be used for absolutely continuous functions or for vectors.

Remark

Since \hat{f} does not depend on the cost x^0 , we obtain $p^0(\cdot) = 0$ and thus $p^0(\cdot)$ is constant.

Definitions - Extremals

An extremal is a couple $(\hat{z}, u) \in AC([t_0, t_f], \mathbb{R}^4) \times L^{\infty}([t_0, t_f], \mathbb{R}^2)$ which satisfies the Hamilton's dynamic (1) and the maximization condition (2).

A <u>BC-extremal</u> is an extremal which satisfies the boundary conditions given by $\hat{x}(t_0) = \hat{x}_0$ and $x(t_f) = x_T$.

An extremal is said <u>normal</u> if $p^0 < 0$, <u>normal</u> if $p^0 > 0$ and <u>abnormal</u> if $p^0 = 0$.

Framework

Let us denote $\exp_{\vec{h}}(\hat{z}_0)$ a solution at time t_f of

$$\begin{cases} \dot{\hat{z}}(t) = \overrightarrow{h}(t, \hat{z}(t), u(t)), & t \in [t_0, t_f] \text{ a.e.} \\ h(t, \hat{z}(t), u(t)) = \max_{w \in \mathsf{U}(t)} h(t, \hat{z}(t), w), & t \in [t_0, t_f] \text{ a.e.} \\ \hat{z}(t_0) = \hat{z}_0, \end{cases}$$

where \overrightarrow{h} is the pseudo-Hamiltonian vector field of the augmented system, defined by

$$\overrightarrow{h}(t,\hat{x},\hat{p},u) = (\nabla_{\hat{x}}h(t,\hat{x},\hat{p},u), -\nabla_{\hat{p}}h(t,\hat{x},\hat{p},u)).$$

Hypothesis 1

The possibly multivalued function $\exp_{\overrightarrow{h}}(\hat{x}_0, \hat{p}_0)$ is an application, defined for all $\hat{x}_0 \in \mathbb{R}^2$ and for all non trivial $\hat{p}_0 \in \mathbb{R}^2$.

Simple shooting method

Under the previous hypothesis, the maximum principle leads to the resolution of

$$\left\{ \begin{array}{l} \pi_x \big(\exp_{\overrightarrow{h}}(\hat{z}_0) \big) = x_T, \\ \\ \pi_{\hat{x}}(\hat{z}_0) = \hat{x}_0, \quad \pi_{p^0}(\hat{z}_0) \leq 0, \end{array} \right.$$

where $\pi_x(\cdot)$ is the classical x-space projection.

The simple shooting method aims to find a non-trivial zero $\hat{p}_0 = (p^0, p_0)$ of the shooting function

$$\begin{array}{cccc} S & : & \mathbb{R}^- \times \mathbb{R} & \longrightarrow & \mathbb{R} \\ & \hat{p}_0 & \longmapsto & \pi_x \big(\exp_{\overrightarrow{h}} (\hat{x}_0, \hat{p}_0) \big) - x_T \end{array}$$

Normalization of the shooting function

Let us remark that if $\hat{p}_0 \neq 0$ satisfies $S(\hat{p}_0) = 0$ then for all k > 0, $S(k\hat{p}_0) = 0$ (due to homogeneity of BC-extremals on \hat{p}).

We propose two normalizations of the shooting function S.

• Method 1: if we assume that the extremals associated to a solution are normal⁻ ($p^0 < 0$), then we can fix $p^0 = -1$ and consider $S_1 : \mathbb{R} \to \mathbb{R}$ defined by

$$S_1(p_0) = S(-1, p_0),$$

• Method 2: without the above assumption, we can fix $\|\hat{p}_0\|_2 = 1$ and consider $S_2 \colon [-1,1] \to \mathbb{R}$ defined by

$$S_2(p_0)=Sig(\eta(p_0),p_0ig), \quad ext{where} \quad \eta(p_0)=-\sqrt{1-p_0^2}.$$

Results

A solution of the shooting method is found by a Newton-like solver.

Thanks to [Cots et al., 2023a], a natural initial guess for S_1 is given by

$$p_* = -\nabla_{x_0} C(x_0, x_f).$$

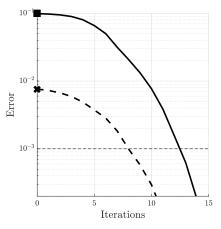


Figure: Evolution of the error $|S_1(\cdot) - x_f|$ w.r.t the number of iterations (with 100 different initial and final states).

- ---: fixed initialization $p = 500 \; (\blacksquare)$ ---: natural initialization $p_* \; (\divideontimes)$

---: industrial tolerance 10^{-3}

Goal

Goal: Reducing the number of iterations of the solver

<u>Main idea</u>³: Preconditioning method of the shooting function based on

- a geometric interpretation of the costate
- and the Mathieu transformation.

³cf. [Cots et al., 2024] for more information

The proof of the maximum principle is constructive.

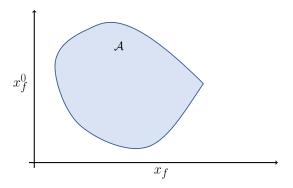


Figure: Illustration of the accessible augmented state set \mathcal{A} , which is the set of reachable augmented states $\hat{x}_f = (x_f^0, x_f)$ at t_f from \hat{x}_0 at t_0 .

The proof of the maximum principle is constructive. The final augmented costate $\hat{p}_f = (p^0, p(t_f))$ is taken in the polar of the proper convex Boltyanskii cone \mathcal{K}° .

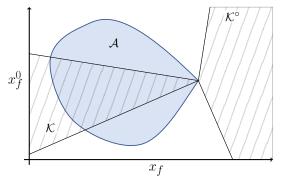


Figure: Illustration of the Botlyanskii cone \mathcal{K} and its polar \mathcal{K}° at an augmented final state $\hat{x}_f \in \partial \mathcal{A}$.

The proof of the maximum principle is constructive. The final augmented costate $\hat{p}_f = (p^0, p(t_f))$ is taken in the polar of the proper convex Boltyanskii cone \mathcal{K}° .

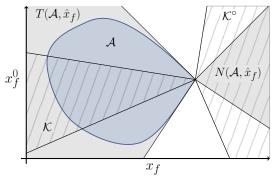
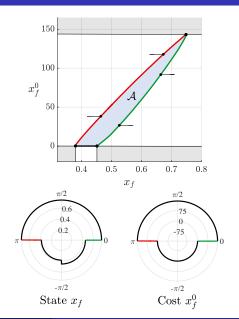
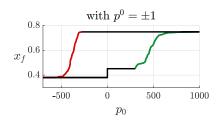


Figure: Illustration of the link between \mathcal{K}° and the normal cone $N(\mathcal{A}, \hat{x}_f)$ of the set \mathcal{A} at the point \hat{x}_f .

If \mathcal{A} is closed and convex, we can take $\hat{p}(t_f) \in \mathcal{N}(\mathcal{A}, \hat{x}_f)$.

Accessible augmented set and shooting functions





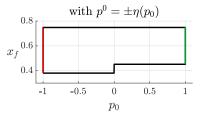


Figure: With $x_0 = 0.5$.

Mathieu transformation

A diffeomorphism $\phi\colon\mathbb{R}^2\to\mathbb{R}^2$ on the augmented state is lifted into a diffeomorphism $\Phi\colon\mathbb{R}^2\times\mathbb{R}^2\to\mathbb{R}^2\times\mathbb{R}^2$ on the augmented state-costate that preserves the Hamiltonian dynamics

$$\Phi(\hat{x}, \hat{p}) = (\phi(\hat{x}), J_{\phi}(\hat{x})^{-\top} \hat{p}),$$

which is called Mathieu transformation.

This diffeomorphism transforms $\hat{z} = (\hat{x}, \hat{p})$ into $\hat{w} = (\hat{y}, \hat{q})$:

$$\hat{z} = \left(egin{array}{c} \hat{x} \ \hat{
ho} \end{array}
ight) \stackrel{\Phi}{\longleftrightarrow} \left(egin{array}{c} \hat{y} \ \hat{q} \end{array}
ight) = \hat{w}.$$

Moreover, we denote $\hat{y} = (y^0, y)$ and $\hat{q} = (q^0, q)$.

Construction of the transformation

Main idea: fitting an ellipse on ∂A and creating the linear diffeomorphism $\phi(\hat{x}) = A\hat{x} + b$ that transforms this ellipse into the unit circle.

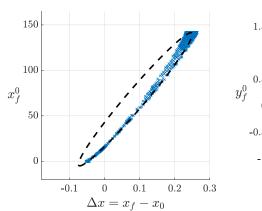


Figure: Original coordinates

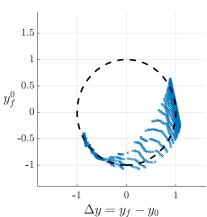


Figure: New coordinates

Construction of the transformation

<u>Main idea:</u> fitting an ellipse on ∂A and creating the linear diffeomorphism $\phi(\hat{x}) = A\hat{x} + b$ that transforms this ellipse into the unit circle.

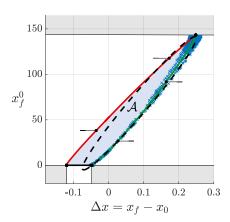


Figure: Original coordinates

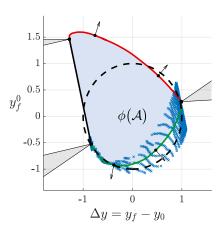
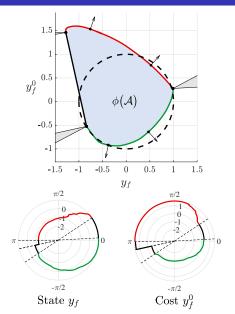
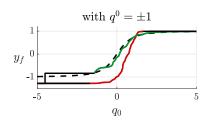


Figure: New coordinates

2024





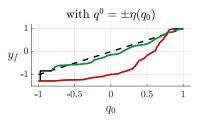


Figure: With $x_0 = 0.5$.

2024

Definition of the shooting functions

In the new coordinates, the shooting function $T:\mathbb{R}^-\times\mathbb{R}\to\mathbb{R}$ is given by

$$T(\hat{q}_0) = \pi_y(\hat{y}_f(\hat{q}_0)) - y_T$$

where π_y is the classical y-space projection, and the function $\hat{y}_f(\cdot)$ is constructed by

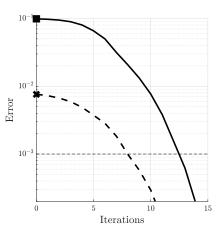
$$egin{aligned} egin{aligned} (p^0,p_0) &= \hat{p}_0 & & \hat{p}_0 = J_\phi(\hat{x}_0)^ op \hat{q}_0 \ && \hat{p}_0 = A^ op \hat{q}_0 \end{aligned} \qquad \hat{q}_0 = (q^0,q_0) \ \hat{x}_f &= \pi_{\hat{x}} ig(\exp_{\vec{h}}(\hat{x}_0,\hat{p}_0) ig) igg| \ && (x_f^0,x_f) = \hat{x}_f & & \phi(\hat{x}_f) = \hat{y}_f \ && Ax_f + b = \hat{y}_f \end{aligned}$$

The functions T_1 and T_2 are defined from T similarly as S_1 and S_2 from S.

Results

Figure: Evolution of the error w.r.t the number of iterations (with 100 different initial and final states).

	Init	Fixed ⁴	Natural
Error		•	×
$ S_1(\cdot) $		_	

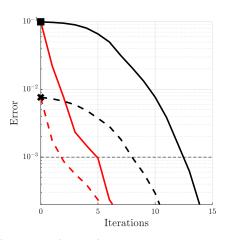


 $^{^4}p = 500 \text{ for } S_1$

Results

Figure: Evolution of the error w.r.t the number of iterations (with 100 different initial and final states).

Init	Fixed ⁴	Natural
Error		*
$ S_1(\cdot) $	_	
for T ₂		



The error for T_2 is converted into the original coordinates.

 $^{^{4}}p = 500 \text{ for } S_{1} \text{ and } q = 0 \text{ for } T_{2}.$

Conclusion

We propose a new geometric preconditioner of the shooting function :

- based on a geometric interpretation of the costate and on the Mathieu transformation.
- which only needs 2 iterations in average of the solver to find a zero in our application,
- which is non-intrusive with respect to the model,
- no additional computational cost (since we have \mathbb{D} and C).

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Main property on the transformation

If $\phi \colon \mathbb{R}^2 \to \mathbb{R}^2$ is a diffeomorphism then

$$\begin{cases} \min_{\hat{x}=(x^0,x)} x^0, \\ \text{s.t. } \hat{x} \in \mathcal{A}, \\ x = x_T, \end{cases} \iff \begin{cases} \min_{\hat{y}=(y^0,y)} \pi_{x^0}(\phi^{-1}(\hat{y})), \\ \text{s.t. } \hat{y} \in \phi(\mathcal{A}), \\ \pi_x(\phi^{-1}(\hat{y})) = x_T, \end{cases}$$

where π_{x^0} is the x^0 -space projection. Moreover, if ϕ satisfy

$$\frac{\partial \phi}{\partial x^0} = \begin{pmatrix} k \\ 0 \end{pmatrix}, \quad k > 0, \tag{3}$$

then $\phi(\hat{x}) = (\phi_0(\hat{x}), \phi_x(x))$ and

$$\begin{cases}
\min_{\hat{x}=(x^0,x)} x^0, \\
\text{s.t. } \hat{x} \in \mathcal{A}, \\
x = x_f,
\end{cases}
\iff
\begin{cases}
\min_{\hat{y}=(y^0,y)} y^0, \\
\text{s.t. } \hat{y} \in \phi(\mathcal{A}), \\
y = y_T,
\end{cases}$$

where $y_T = \phi_X(x_T)$.

Results

Figure: Evolution of the error

Black: $|S_1(\cdot)|$

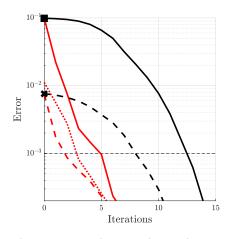
Red: for $T_2(\cdot)$

w.r.t. the number of iterations (with 100 different final states).

___ / ___: fixed init (
$$\blacksquare$$
) ($p = 500 / q = 0$)

--- / ---: natural init (
$$\boldsymbol{x}$$
)

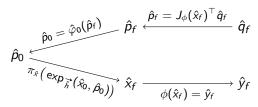
$$q = y_T$$



The error for T_2 is calculated for each iterate on the initial coordinates.

Definition in the general case

In a general case, the function $\hat{y}_f(\cdot)$ is constructed by



where the function $\hat{\varphi}_0$ is an approximation of the map $\hat{p}_f \mapsto \hat{p}_0$. In our case, this approximation is the identity:

